

Gangsta City: Lockdown Event Rules:

FIRSTLY....

WE OPERATE A ZERO TOLERANCE POLICY OF ANY SORT OF POOR CONDUCT, CHEATING AND ANY ACT OF VIOLENT BEHAVIOUR WILL NOT BE TOLERATED AND YOU WILL BE REMOVED FROM SITE AND BANNED FROM ALL FUTURE EVENTS WITH NO REFUND.

MARSHALS:

WE ARE HERE TO MAKE SURE EVERYONE HAS A SAFE AND ENJOYABLE EVENT, THE MARSHAL'S WORD IS FINAL AND ARGUING WILL NOT BE TOLERATED.

IF YOU HAVE ANY PROBLEMS INFORM A MARSHAL IMMEDIATELY, NOT HOURS LATER WHEN NOTHING CAN BE DONE!

****** RED FLASHING ARM BANDS / TORCHES ******

HITS/ REGEN:

A HIT IS CLASSIFIED AS A DIRECT STRIKE FROM A BB ON ANY PART OF THE PLAYER AND THEIR EQUIPMENT INCLUDING THE WEAPON IN HAND AND REMEMBER DEAD PLAYERS DON'T TALK.

WHEN HIT SHOUT HIT AND RAISE YOUR HAND AND GO TO RE SPAWN STRAIGHT AWAY

RE-SPAWN:

RE-SPAWN AREA'S ARE CLEARLY MARKED ON YOUR MAP.

WE WILL BE USING A LIGHT SYSTEM. LIGHTS WILL BE ON FOR 4 MINS THEN OFF FOR 4 MINS. YOU CAN ONLY RE SPAWN WHEN YOUR TEAM LIGHT IS AND AS LONG AS THERE IS NO FIRE FIGHT WITHIN 20M OF THE RE SPAWN POINT.

***** ANYONE CAUGHT CAMPING ON A RE SPAWN WILL BE SIN BINNED FOR 30 MINS *****

CPG & TROJAN 1 WILL RE SPAWN BACK AT YOUR FOB'S OPS ROOM. IF YOUR FOB IS UNDER ATTACK YOU CAN USE EITHER CPG OR TROJAN SPAWN POINT BUT MUST REMAIN IN SPAWN FOR 3 MINS.

******* A HIT IS CLASSIFIED AS A DIRECT STRIKE FROM A BB ON ANY PART OF THE PLAYER AND THEIR EQUIPMENT INCLUDING THE WEAPON IN HAND AND REMEMBER DEAD PLAYERS DON'T TALK.

FPS LIMITS & CHRONO:

AECS/GBB RIFLE/PISTOL = MAXIMUM 350 FPS WITH .2G BBS. MAX EVENT WEIGHT IS A.25.

ALL WEAPONS WILL BE CHOREOGRAPHED BEFORE COMMENCEMENT OF PLAY WITH 0.20G.

HPARIGS TO BE TURNED OFF BY A MARSHAL.

WEAPON TAGS TO BE IN PLACE AND REMAIN IN PLACE FOR THE DURATION OF THE EVENT. ANY PLAYER FOUND TRYING TO CHEAT THE CHRONO WILL BE IMMEDIATELY REMOVED FROM THE EVENT.

SINGLE SHOT:

THIS EVENT IS SINGLE SHOT ONLY. NO FULL AUTO AT ANY TIME DURING THE EVENT.

WATCH THE TRIGGER SPAMMING AND OVER KILL!

BANG RULE:

WE DO NOT ENFORCE THE BANG RULE, BUT YOU MAY USE IT AT YOUR DISCRETION, WE DO HOWEVER EXPECT COMMON SENSE!

AMMO LIMITS:

MID CAPS / LOW CAPS ONLY. THERE IS NO LIMIT ON HOW MANY YOU CARRY. HOWEVER YOU CAN NOT CARRY LOOSE AMMO THIS MUST BE KEPT IN YOUR CELL AND THIS IS THE ONLY PLACE YOU CAN RELOAD.

DRESS CODE:

TEAM DRESS CODE MUST BE ADHERED TO AT ALL TIMES. TEAM COLOURS ARE DISTINCT AND MUST BE WORN VISIBLY DURING THE EVENT.

** ANYONE CAUGHT CHANGING INTO ANOTHER'S TEAMS COLOURS WILL BE REMOVED FROM THE EVENT

PYRO:

THE ONLY PYRO YOU CAN USE IS BANGS, MAX MK5.

RE USABLE GRENADES – 209 PRIMERS, 9MM BLANKS AND MAG FLASH – NO 12 GAUGE.

- IMPACT GRENADES MUST BE THROWN UNDER ARM, AS LONG AS YOU CAN SEE WHERE IT WILL LAND.

**** ONLY SINGLE USE PYRO TO BE USED ON STAIRWAYS AND DROPPED FROM LANDINGS.**

GRENADES HAVE A 3M KILL RADIUS UNLESS YOU ARE BEHIND HARD COVER. HARD COVER IS CLASSED AS A PHYSICAL BARRIER BETWEEN THE PLAYER AND LINE OF SIGHT OF THE GRENADE

**** THERE IS A PYRO BAN ON BANGS ONLY BETWEEN 9PM AND 7AM ****

NO SMOKES

NO PALADIN / TAG ROUNDS

RIOT SHIELDS:

ARE TO BE USED BY THE PRISON GUARDS AND TROJAN 1. A GRENADE GOING OF IN FRONT OF A SHIELD KILLS THE PERSON HOLDING IT AND REMOVES THE SHIELD FROM PLAY.

GANG ALLEGIANCE:

DON'T DO IT..... SIMPLE!

PRISON LIFERS:

USE THEM, PROTECT THEM AND WORK WITH THEM..... THEY KNOW ALL THAT GOES ON AND IS HAPPENING IN THE PRISON..... BE THEIR BEST FRIENDS.

PROPS:

DON'T BE AT IT WITH THE PROPS.....
DON'T BREAK OR SMASH OFF LOCKS!
IF YOU'VE NOT BEEN TASKED WITH IT..... LEAVE IT

**** NO SMASHING ANY LOCKS/ PADLOCKS OFF ANY OF THE PROPS. IF YOU'VE BEEN TASKED WITH AN OBJECTIVE THERE WILL BE SOME EQUIPMENT PROVIDED.**

**** ANYONE FOUND SMASHING OFF LOCKS OR INTERFERING WITH THE PROPS WILL BE REMOVED FROM SITE**

TOILETS:

THESE HAVE BEEN CLEARLY MARKED ON YOUR MAPS. DO NOT UNDER ANY CIRCUMSTANCES USE ANY OTHER TOILET ON SITE. IF YOU ARE CAUGHT USING A TOILET NOT MARKED ON YOUR MAP YOU WILL BE REMOVED FROM THE GAME.

ADMIN:

THE MINIMUM AGE TO PLAY AT GANGSTER CITY IS 18 YRS OF AGE.
ALL PLAYERS MUST WEAR ADEQUATE FOOTWEAR WHICH GIVES MAXIMUM ANKLE SUPPORT (I.E. BOOTS, NO TRAINERS!). PLAYERS ARE ALSO ADVISED TO WEAR FULL FACE MASKS HOWEVER SAFETY GLASSES TO BALLISTIC STANDARD EN166 CAN BE WORN AT THE PLAYERS ON RISK BUT MUST COVER THE WHOLE OF THE EYE SOCKET INC THE SIDE.
ALL PLAYERS MUST SIGN IN WHEN ENTERING THE SITE.

NO ALCOHOL OR DRUGS ARE ALLOWED ON SITE.

NO SMOKING OR COOKING IS ALLOWED WHILST INSIDE ANY OF THE BUILDINGS.
DO NOT USE THE BUILDINGS AS A TOILET, THERE WILL BE TOILETS ALLOCATED AROUND THE SITE.

RUBBISH:

MUST BE BAGGED UP AND BROUGHT TO THE BINS IN THE SAFE ZONE. NO RUBBISH TO BE LEFT ON SITE OR IN THE CELLS.

ALL BUILDING MUST BE CLEARED OF RUBBISH AND PERSONAL KIT BEFORE YOU LEAVE.
WE WON'T BE OPENING THE GATES UNTIL ALL RUBBISH HAS BEEN CLEARED.

AT END X WE WANT ALL THE PLAYERS BACK TO THIS AREA FOR A DE-BRIEF.
CYLUMES AND MINE TAPE IS THERE FOR A REASON... DON'T REMOVE AND STAY CLEAR OF IT.

FIRE PROCEDURE:

DON'T BLOCK ANY EXIT IN ANY BUILDING WITH ANYTHING
MAKE SURE KIT IS STORED AWAY CORRECTLY.

TEAM LEADERS, IT'S YOUR RESPONSIBILITY TO MAKE SURE YOUR CELL BLOCKS ARE KEPT CLEAR AT ALL TIMES.

FIRE EXTINGUISHERS ARE THERE FOR A REASON, DO NOT MOVE OR MESS WITH THEM.
RALLY POINT IS THE SAFE ZONE.

NO LONE WOLVES!!!!

FINAL WORDS:

LAST BUT NOT LEAST REMEMBER ALL THE GANGSTA CITY EVENTS ARE TONGUE AND CHEEK IT'S NOT HARD CORE MIL-SIM IT'S ABOUT HAVING THE CRACK AND NOT TAKING IT TOO SERIOUSLY. THE MORE YOU PUT INTO YOUR CHARACTER ETC THE MORE YOU WILL GET OUT. SO LET'S HAVE A GOOD SAFE 24 HOUR OP.

CQB:

CQB IS THE DEVIL OF ALL AIRSOFT, IT CAN BRING OUT THE WORST IN EVERYONE SO TAKE IT SLOW AND TAKE REGULAR BREAKS.

GC TEAM